



PID & State-Space

ELEC 3004: Systems: Signals & Controls

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Lecture 17

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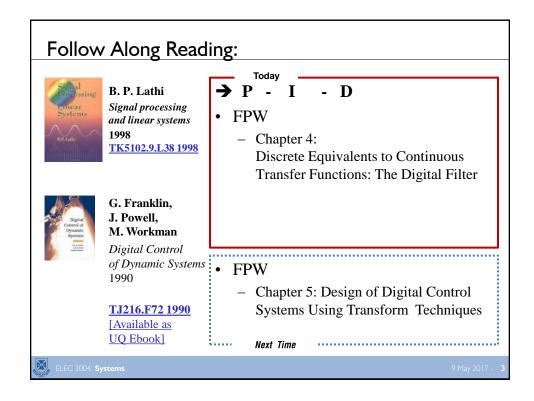
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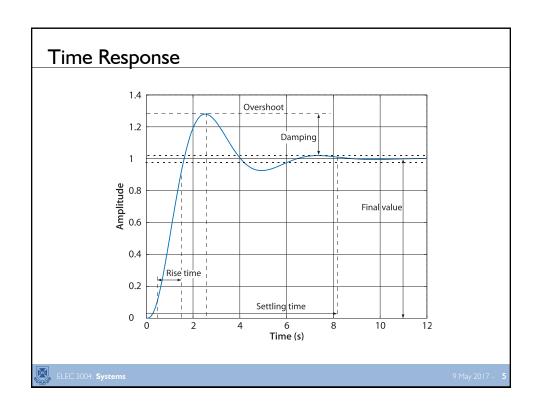
Lecture Schedule:

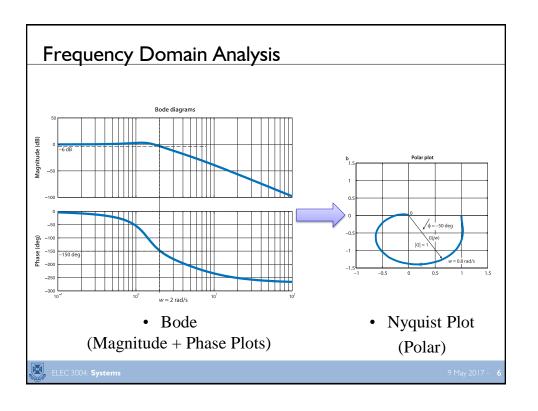
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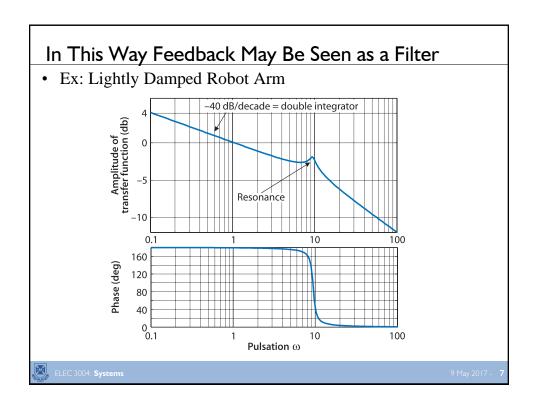
Week	Date	Lecture Title
1	28-Feb	Introduction
	2-Mar	Systems Overview
2	7-Mar	Systems as Maps & Signals as Vectors
	9-Mar	Systems: Linear Differential Systems
3	14-Mar	Sampling Theory & Data Acquisition
	16-Mar	Aliasing & Antialiasing
4	21-Mar	Discrete Time Analysis & Z-Transform
	23-Mar	Second Order LTID (& Convolution Review)
5	28-Mar	Frequency Response
	30-Mar	Filter Analysis
6	4-Apr	Digital Filters (IIR) & Filter Analysis
	6-Apr	Digital Filter (FIR)
7	11-Apr	Digital Windows
/	13-Apr	FFT
	18-Apr	
	20-Apr	Holiday
	25-Apr	
8	27-Apr	Active Filters & Estimation
9	2-May	Introduction to Feedback Control
	4-May	Servoregulation/PID
10	9-May	PID & State-Space
10		State-Space Control
11	16-May	Digital Control Design
	18-May	Stability
12		Digital Control Systems: Shaping the Dynamic Response
12	25-May	Applications in Industry
13	30-May	System Identification & Information Theory
13	1-Jun	Summary and Course Review

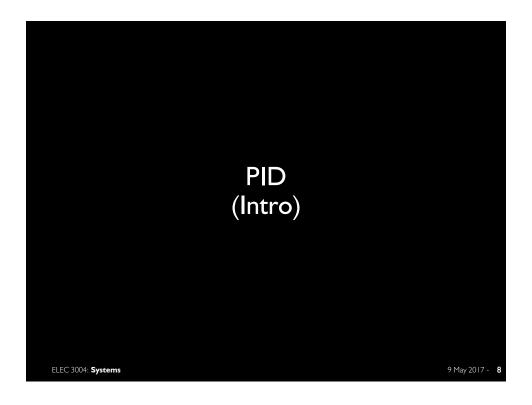






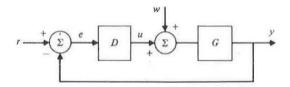






PID

- Three basic types of control:
 - Proportional
 - Integral, and
 - Derivative
- The next step up from lead compensation
 - Essentially a combination of proportional and derivative control





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Proportional Control

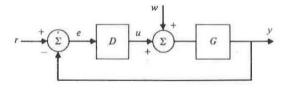
A discrete implementation of proportional control is identical to continuous; that is, where the continuous is

$$u(t) = K_p e(t) \quad \Rightarrow \quad D(s) = K_p,$$

the discrete is

$$u(k) = K_p e(k) \implies D(z) = K_p$$

where e(t) is the error signal as shown in Fig 5.2.



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PID Control

$$D(z) = K_p \left(1 + \frac{Tz}{T_I(z-1)} + \frac{T_D(z-1)}{Tz} \right).$$

The user simply has to determine the best values of

- K_p
- T_D and
- T_I



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Another way to see PID

- Derivative
 - D provides:
 - High sensitivity
 - Responds to change
 - Adds "damping" &∴ permits larger K_P
 - Noise sensitive
 - Not used alone
 (: its on rate change of error – by itself it wouldn't get there)
- → "Diet Coke of control"

- Integral
 - Eliminates offsets (makes regulation ☺)
 - Leads to Oscillatory behaviour
 - Adds an "order" but instability (Makes a 2nd order system 3rd order)

→ "Interesting cake of control"



Integral

- Integral applies control action based on accumulated output error
 - Almost always found with P control
- Increase dynamic order of signal tracking
 - Step disturbance steady-state error goes to zero
 - Ramp disturbance steady-state error goes to a constant offset

Let's try it!



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Integral Control

For continuous systems, we integrate the error to arrive at the control,

$$u(t) = \frac{K_p}{T_I} \int_{t_o}^t e(t) dt \ \Rightarrow \ D(s) = \frac{K_p}{T_I s},$$

where T_I is called the *integral*, or reset time. The discrete equivalent is to sum all previous errors, yielding

$$u(k) = u(k-1) + \frac{K_p T}{T_I} e(k) \implies D(z) = \frac{K_p T}{T_I (1-z^{-1})} = \frac{K_p T z}{T_I (z-1)}.$$
 (5.60)

Just as for continuous systems, the primary reason for integral control is to reduce or eliminate steady-state errors, but this typically occurs at the cost of reduced stability.

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Integral: P Control only

• Consider a first order system with a constant load disturbance, w; (recall as $t \to \infty$, $s \to 0$)

$$y = k \frac{1}{s+a} (r-y) + w$$

$$(s+a)y = k (r-y) + (s+a)w$$

$$(s+k+a)y = kr + (s+a)w$$

$$y = \frac{k}{s+k+a} r + \frac{(s+a)}{s+k+a} w$$
Steady state gain = a/(k+a)
(never truly goes away)
$$r \xrightarrow{+} \underbrace{\sum_{k=0}^{\infty} e_{k}} w$$

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Now with added integral action

$$y = k \left(1 + \frac{1}{\tau_i s}\right) \frac{1}{s+a} (r-y) + w$$

$$y = k \frac{s + \tau_i^{-1}}{s} \frac{1}{s+a} (r-y) + w$$
Same dynamics
$$s(s+a)y = k(s+\tau_i^{-1})(r-y) + s(s+a)w$$

$$(s^2 + (k+a)s + \tau_i^{-1})y = k(s+\tau_i^{-1})r + s(s+a)w$$

$$y = \frac{k(s+\tau_i^{-1})}{(s^2 + (k+a)s + \tau_i^{-1})} r + \frac{s(s+a)}{k(s+\tau_i^{-1})} w$$
Must go to zero for constant w !
$$r \longrightarrow \sum_{i=1}^{k} \frac{e}{s+a} + \sum_{i=1}^{k} \frac{1}{s+a} + \sum_{i=1}^{k} \frac{1$$

Derivative Control

For continuous systems, derivative or rate control has the form

$$u(t) = K_p T_D \dot{e}(t) \quad \Rightarrow \quad D(s) = K_p T_D s$$

where T_D is called the *derivative time*. Differentiation can be approximated in the discrete domain as the first difference, that is,

$$u(k) = K_p T_D \frac{(e(k) - e(k-1))}{T} \quad \Rightarrow \quad D(z) = K_p T_D \frac{1-z^{-1}}{T} = K_p T_D \frac{z-1}{Tz}.$$

In many designs, the compensation is a sum of proportional and derivative control (or PD control). In this case, we have

$$D(z) = K_p \left(1 + \frac{T_D(z-1)}{Tz} \right).$$

or, equivalently,

$$D(z) = K \frac{z - \alpha}{z}$$

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Derivative Control [2]

- Similar to the lead compensators
 - The difference is that the pole is at z = 0

[Whereas the pole has been placed at various locations along the z-plane real axis for the previous designs.]

- In the continuous case:
 - pure derivative control represents the ideal situation in that there is no destabilizing phase lag from the differentiation
 - the pole is at $s = -\infty$
- In the discrete case:
 - -z=0
 - However this has phase lag because of the necessity to wait for one cycle in order to compute the first difference

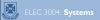


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Derivative

- Derivative uses the rate of change of the error signal to anticipate control action
 - Increases system damping (when done right)
 - Can be thought of as 'leading' the output error, applying correction predictively
 - Almost always found with P control*

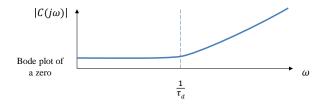
*What kind of system do you have if you use D, but don't care about position? Is it the same as P control in velocity space?



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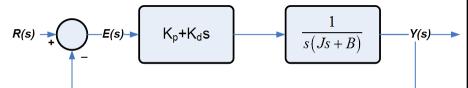
Derivative

- It is easy to see that PD control simply adds a zero at $s = -\frac{1}{\tau_d}$ with expected results
 - Decreases dynamic order of the system by 1
 - Absorbs a pole as $k \to \infty$
- Not all roses, though: derivative operators are sensitive to high-frequency noise



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PD for 2nd Order Systems



Consider:

$$\frac{Y(s)}{R(s)} = \frac{(K_P + K_D s)}{J s^2 + (B + K_D) s + K_P}$$

- Steady-state error: $e_{SS} = \frac{B}{K_P}$
- Characteristic equation: $Js^2 + (B + K_D)s + K_P = 0$
- Damping Ratio: $\zeta = \frac{B + K_D}{2\sqrt{K_P J}}$
- → It is possible to make e_{ss} and overshoot small (↓) by making B small (↓), K_P large ↑, K_D such that ζ :between [0.4-0.7]

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PID - Control for the PID-dly minded

- Proportional-Integral-Derivative control is the control engineer's hammer*
 - For P,PI,PD, etc. just remove one or more terms

$$C(s) = k \left(1 + \frac{1}{\tau i s} + \tau ds \right)$$
Proportional
Integral
Derivative

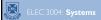
*Everything is a nail. That's why it's called "Bang-Bang" Control ©

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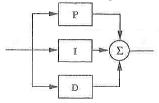
PID

- Collectively, PID provides two zeros plus a pole at the origin
 - Zeros provide phase lead
 - Pole provides steady-state tracking
 - Easy to implement in microprocessors
- Many tools exist for optimally tuning PID
 - Zeigler-Nichols
 - Cohen-Coon
 - Automatic software processes



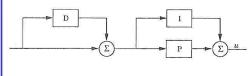
PID Implementation

• Non-Interacting



$$C(s) = K\left(1 + \frac{1}{sT_i} + sT_d\right) \quad C'(s) = K\left(1 + \frac{1}{sT_i}\right)$$

Interacting Form

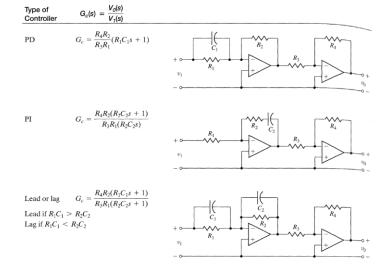


$$C'(s) = K\left(1 + \frac{1}{sT_i}\right)(1 + sT_d)$$

• Note: Different K, T_i and T_d

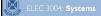






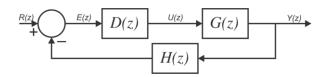
• (Yet Another Way to See PID)

Source: Dorf & Bishop, Modern Control Systems, p. 828



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PID as Difference Equation



$$\frac{U(z)}{E(z)} = D(z) = K_p + K_i \left(\frac{Tz}{z-1}\right) + K_d \left(\frac{z-1}{Tz}\right)$$

$$u(k) = \left[K_p + K_i T + \left(\frac{K_d}{T}\right)\right] \cdot e(k) - \left[K_d T\right] \cdot e(k-1) + \left[K_i\right] \cdot u(k-1)$$

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PID Algorithm (in various domains):

FPW § 5.8.4 [p.224]

• PID Algorithm (in Z-Domain):

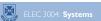
$$D(z) = K_p \left(1 + \frac{Tz}{T_I(z-1)} + \frac{T_D(z-1)}{Tz} \right)$$

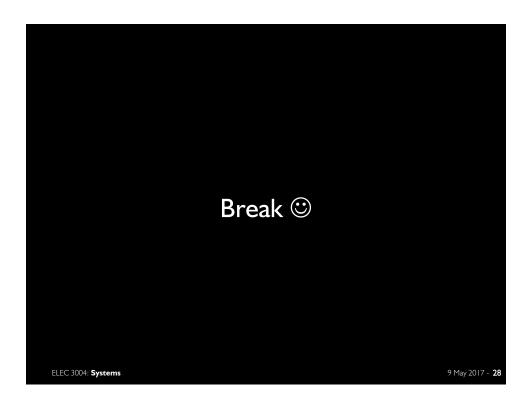
• As Difference equation:

$$u(t_k) = u(t_{k-1}) + K_p \left[\left(1 + \frac{\Delta t}{T_i} + \frac{T_d}{\Delta t} \right) e(t_k) + \left(-1 - \frac{2T_d}{\Delta t} \right) e(t_{k-1}) + \frac{T_d}{\Delta t} e(t_{k-2}) \right]$$

• Pseudocode [Source: Wikipedia]:

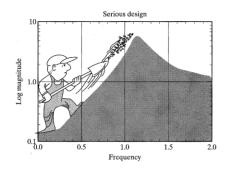
```
previous_error = 0, integral = 0
start:
    error = setpoint - measured_value
    integral = integral + error*dt
    derivative = (error - previous_error)/dt
    output = Kp*error + Ki*integral + Kd*derivative
    previous_error = error
    wait(dt)
    goto start
```





Seeing PID – No Free Lunch

• The energy (and sensitivity) moves around (in this case in "frequency")



• Sensitivity reduction at low frequency unavoidably leads to sensitivity increase at higher frequencies.

Source: Gunter Stein's interpretation of the water bed effect - G. Stein, IEEE Control Systems Magazine, 2003



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When Can PID Control Be Used?

When:

- "Industrial processes" such that the demands on the performance of the control are not too high.
 - Control authority/actuation
 - Fast (clean) sensing
- PI: Most common
 - All stable processes can be controlled by a PI law (modest performance)
 - First order dynamics

PID (PI + Derivative):

- Second order

 (A double integrator cannot be controlled by PI)
- Speed up response
 When time constants differ in magnitude
 (Thermal Systems)

Something More Sophisticated:

- · Large time delays
- Oscillatory modes between inertia and compliances

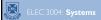


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PID Intuition

$$u(t) = K \left[e(t) + \frac{1}{T_i} \int e(s) \, ds + T_d \, \frac{de(t)}{dt} \right]$$

- P:
 - Control action is proportional to control error
 - It is necessary to have an error to have a non-zero control signal
- I:
 - The main function of the integral action is to make sure that the process output agrees with the set point in steady state



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PID Intuition

$$u(t) = K \left[e(t) + \frac{1}{T_i} \int e(s) \, ds + T_d \frac{de(t)}{dt} \right]$$

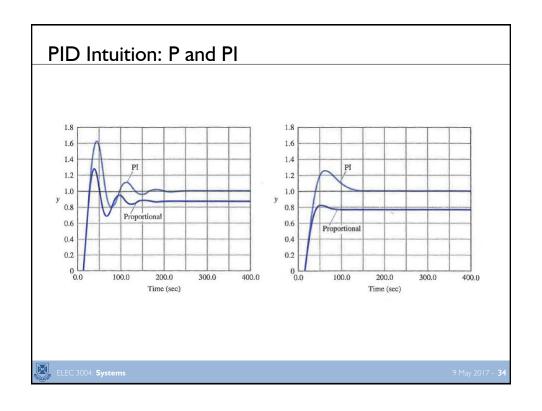
- P:
- I:
- D:
 - The purpose of the derivative action is to improve the closed loop stability.
 - The instability "mechanism" "controlled" here is that because of the process dynamics it will take some time before a change in the control variable is noticeable in the process output.
 - The action of a controller with proportional and derivative action
 may e interpreted as if the control is made proportional to the
 predicted process output, where the prediction is made by
 extrapolating the error by the tangent to the error curve.

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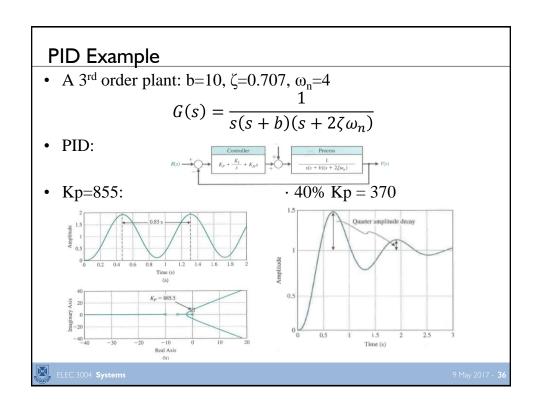
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PID Intuition Effects of increasing a parameter independently Rise time Overshoot Stability Parameter Settling time Steady-state error ⇑ Minimal change K_p K_I ⇑ Eliminate Improve No effect / K_D Minor change \downarrow \downarrow (if K_D minimal change small)

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PID Intuition: P and PI and PID • Responses of P, PI, and PID control to | Sample | Section |

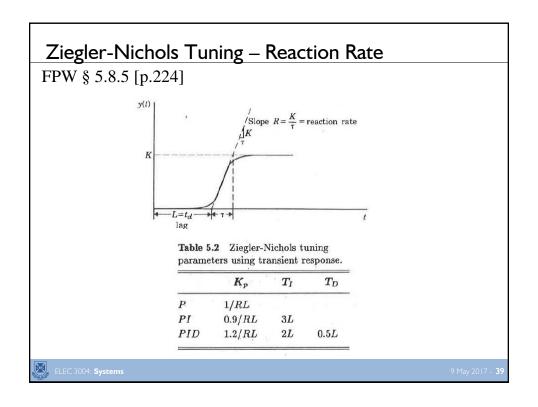


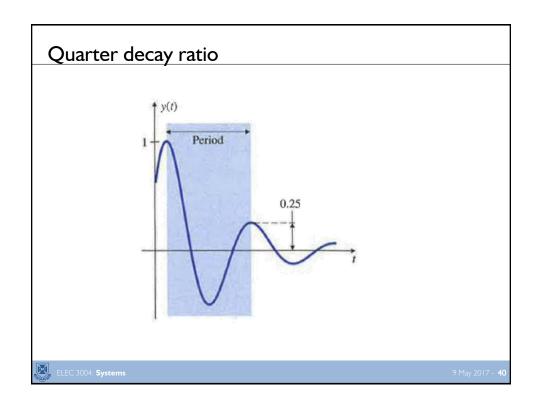
PID Tuning ELEC 3004: Systems 9 May 2017 - 37

PID Intuition & Tuning

- Tuning How to get the "magic" values:
 - Dominant Pole Design
 - Ziegler Nichols Methods
 - Pole Placement
 - Auto Tuning
- Although PID is common it is often poorly tuned
 - The derivative action is frequently switched off!(Why ∵ it's sensitive to noise)
 - Also lots of "I" will make the system more transitory & leads to integrator wind-up.

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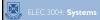
Ziegler-Nichols Tuning – Stability Limit Method

FPW § 5.8.5 [p.226]

- Increase K_P until the system has continuous oscillations
 - \equiv K_U: Oscillation Gain for "Ultimate stability"
 - \equiv P_U: Oscillation Period for "Ultimate stability"

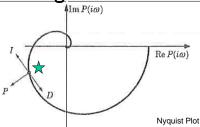
Table 5.3 Ziegler-Nichols tuning parameters using stability limit.

	**	ØD.	m
	K_p	T_I	$T_{\mathcal{D}}$
\overline{P}	$0.5K_u$		
PI	$0.45K_u$	$P_{u}/1.2$	
PID	$0.6K_u$	$P_u/2$	$P_u/8$



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Ziegler-Nichols Tuning / Intuition



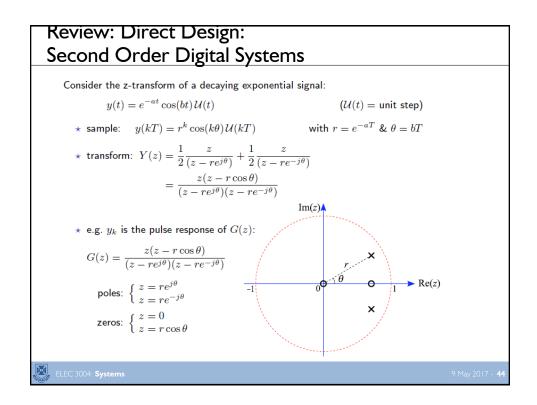
$$C(i\omega_u) = K\left(1 + i\left(\omega_u T_d - \frac{1}{\omega_u T_i}\right)\right) \approx 0.6K_u(1 + 0.467i)$$

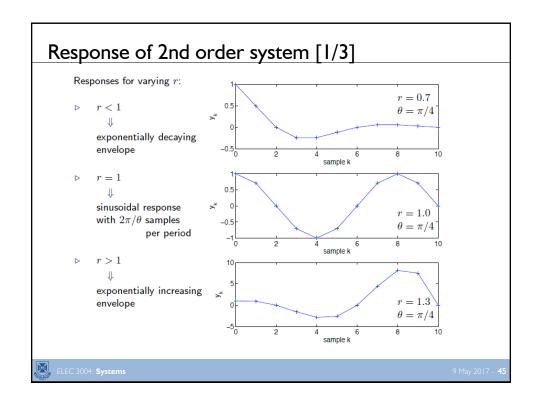
• For a Given Point (★), the effect of increasing P,I and D in the "s-plane" are shown by the arrows above Nyquist plot

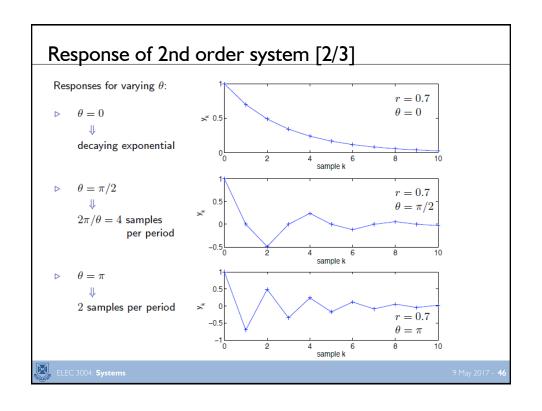


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Extension!: 2nd Order Responses







Response of 2nd order system [3/3]

Some special cases:

ho for $\theta=0$, Y(z) simplifies to:

$$Y(z) = \frac{z}{z - r}$$

- ⇒ exponentially decaying response
- \triangleright when $\theta = 0$ and r = 1:

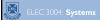
$$Y(z) = \frac{z}{z - 1}$$

- \implies unit step
- \triangleright when r=0:

$$Y(z) = 1$$

- \implies unit pulse
- \triangleright when $\theta = 0$ and -1 < r < 0:

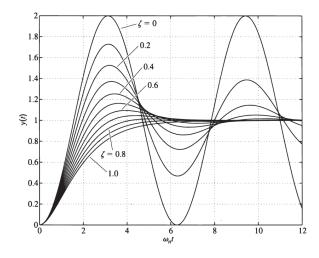
samples of alternating signs



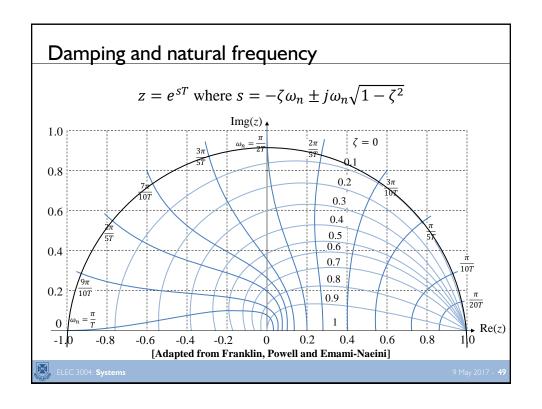
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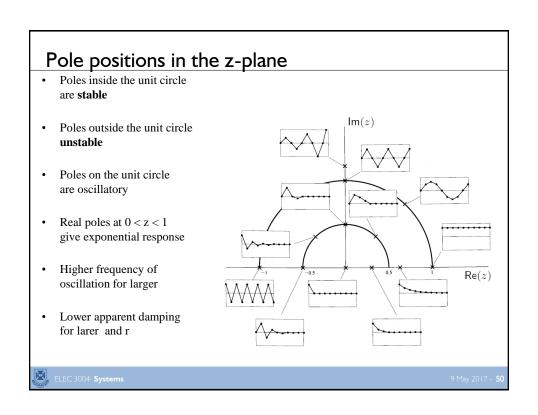
2nd Order System Response

• Response of a 2nd order system to increasing levels of damping:



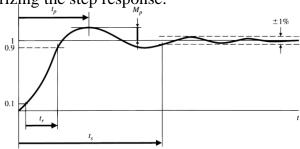
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2nd Order System Specifications

Characterizing the step response:



- Rise time (10% \rightarrow 90%): $t_r \approx \frac{1.8}{\omega_0}$
 - $M_p \approx \frac{e^{-\pi\zeta}}{\sqrt{2\pi}}$ Phase margin:
- Overshoot: $M_p \approx \frac{\epsilon}{\sqrt{1-\zeta^2}}$
- $\phi_{PM}pprox 100\zeta$

Steady state error to unit step: e_{ss}

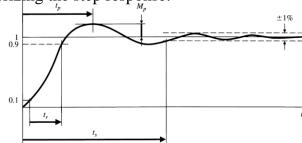
• Settling time (<u>to 1%</u>): $t_s = \frac{4.6}{\zeta \omega_0}$ Why 4.6? It's -ln(1%) $t_s = \frac{4.6}{\zeta \omega_0}$

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2nd Order System Specifications

Characterizing the step response:



• Rise time (10% \rightarrow 90%) & Overshoot:

 $t_r, M_p \rightarrow \zeta, \omega_0$: Locations of dominant poles

• Settling time (to 1%):

 $t_s \rightarrow \text{radius of poles: } |z| < 0.01^{\frac{T}{\ell_s}}$

• Steady state error to unit step:

 $e_{ss} \rightarrow \text{final value theorem} \quad e_{ss} = \lim_{z \to 1} \{(z-1) F(z)\}$



Ex: System Specifications → Control Design [1/4]

Design a controller for a system with:

- A continuous transfer function: $G(s) = \frac{0.1}{s(s+0.1)}$
- A discrete ZOH sampler
- Sampling time (T_s) : $T_s = 1s$
- Controller:

$$u_k = -0.5u_{k-1} + 13(e_k - 0.88e_{k-1})$$

The closed loop system is required to have:

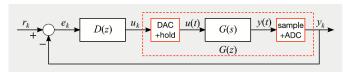
- $M_p < 16\%$
- $t_s < 10 s$
- $e_{ss} < 1$



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Ex: System Specifications → Control Design [2/4]

1. (a) Find the pulse transfer function of G(s) plus the ZOH



$$G(z) = (1-z^{-1}) \mathcal{Z} \Big\{ \frac{G(s)}{s} \Big\} = \frac{(z-1)}{z} \mathcal{Z} \Big\{ \frac{0.1}{s^2(s+0.1)} \Big\}$$

e.g. look up $\mathcal{Z}\{a/s^2(s+a)\}$ in tables:

$$\begin{split} G(z) &= \frac{(z-1)}{z} \, \frac{z \Big((0.1-1+e^{-0.1})z + (1-e^{-0.1}-0.1e^{-0.1}) \Big)}{0.1(z-1)^2(z-e^{-0.1})} \\ &= \frac{0.0484(z+0.9672)}{(z-1)(z-0.9048)} \end{split}$$

(b) Find the controller transfer function (using $z={\rm shift\ operator})$:

$$\frac{U(z)}{E(z)} = D(z) = 13 \frac{(1 - 0.88z^{-1})}{(1 + 0.5z^{-1})} = 13 \frac{(z - 0.88)}{(z + 0.5)}$$



Ex: System Specifications → Control Design [3/4]

2. Check the steady state error e_{ss} when $r_k =$ unit ramp

$$e_{ss} = \lim_{k \to \infty} e_k = \lim_{z \to 1} (z - 1) E(z)$$



$$\frac{E(z)}{R(z)} = \frac{1}{1 + D(z)G(z)}$$

$$R(z) = \frac{Tz}{(z - 1)^2}$$

$$e_{ss} = \lim_{z \to 1} \left\{ (z - 1) \frac{Tz}{(z - 1)^2} \frac{1}{1 + D(z)G(z)} \right\} = \lim_{z \to 1} \frac{T}{(z - 1)D(z)G(z)}$$

$$= \lim_{z \to 1} \frac{T}{(z - 1) \frac{0.0484(z + 0.9672)}{(z - 1)(z - 0.9048)}D(1)} \stackrel{10}{\underset{0}{\downarrow_0}}$$

$$= \frac{1 - 0.9048}{0.0484(1 + 0.9672)D(1)} = 0.96$$

$$\implies e_{ss} < 1 \quad \text{(as required)}$$

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Ex: System Specifications → Control Design [4/4]

3. Step response: overshoot $M_p < 16\% \implies \zeta > 0.5$

settling time
$$t_s < 10 \implies |z| < 0.01^{1/10} = 0.63$$

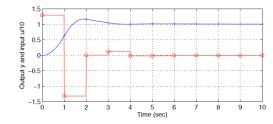
The closed loop poles are the roots of 1 + D(z)G(z) = 0, i.e.

$$1 + 13\frac{(z - 0.88)}{(z + 0.5)}\frac{0.0484(z + 0.9672)}{(z - 1)(z - 0.9048)} = 0$$

$$\implies$$
 $z = 0.88, -0.050 \pm j0.304$

But the pole at z=0.88 is cancelled by controller zero at z=0.88, and

$$z = -0.050 \pm j0.304 = re^{\pm j\theta} \implies \begin{cases} r = 0.31, \ \theta = 1.73 \\ \zeta = 0.56 \end{cases}$$



all specs satisfied!

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