## **UQ Robotics**

Team №	Team Name:				Date:	/ November / 2016	
Member 1	]	Member 2	Member 3	Membe	er 4	Memb	ber 5
	• (	Grade 1-3 (20-49%):	Mediocre performance. On	ly somewhat successf	ùl at a ''task''	(15-37/75)	
Band Overview: (from Demo Criteria)	<ul> <li>Grade 4 (50%-65%): Team attempts some and are marginally successful completing a "core task" (38</li> <li>Grade 5 (65%-75%): Team completes "core task" in Basic environment (50-59/75)</li> <li>Grade 6 (75%-85%): Team attempt in Skilful environment including the presence of noise/clutter/etc.</li> <li>Grade 7 (85%-100+%): Teams performs in Skilful environment with skill &amp; aptitude (64-75+/75)</li> </ul>						
Configuration	[1] Playing or Sorting		[2] Basic or Skilful?				
	[3] Turntable?			[4] Clutter/noise?			
Functional Tasks	$\checkmark$		Core Tasks		Points	Score	
		Drawing					
		Gameplay/Sorting					
		Final operation/cor	rect placement				/75
Form (Sub-Band)	1	Cursory operation					
	3	Some consideration					-
	6	Design and implementation are <b>very good</b>					-
	10       Design and implementation are outstanding         Team can explain the robot's operation (Judges Discretion, may include bonus marks for creative implementations)						/10
Methodological Explanation						-	
							-
							-
							-
						-	
						-	
							/15
				Total Mark:			/100

	• Integral use of turntable 15/100 of extra credit
	<ul> <li>Demonstration before exams (before November 5) 15/100 of extra credit</li> </ul>
	• "Open Tournament" Day Up to 15/100 of extra credit
	(e.g., enter and reasonably compete: +5, semi-finals: +10, finals: +15)
	• Post the operation of the robot to YouTube Teams that post videos of the solutions on YouTube will get from 1-5 points
Extra Credit(s)	depending on the quality and clarity (as determined by the teaching team and the award-winning, independent UQ Robotics film
	critic, Ellenor).
	• Fastest Team The tutors will measure the time it takes the teams to complete the various tasks. The fastest team(s) for each task will get a reward (depending on its speed).
	<ul> <li>Spinmeister The team with the fastest (mean) speed table that is able to partially sort.</li> </ul>
	<ul> <li>Open Source Code The entire code base is properly documented and shared on a public, open-source repository (e.g., <u>GitHub</u>)</li> </ul>
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Summary	
Marker Name:	